27” Multivew Monitor

with 1000 nits screen, suitale for live streaming.

User Guide

Introduction

This 27-inch Full HD high-brightness monitor (1000 cd/m²) is designed for broadcast and live production environments. It features dual 3G-SDI and triple HDMI 2.0 inputs, supports signal cross-conversion, and enables seamless integration into PGM workflows. The monitor supports 3D LUT processing and synchronous output for real-time color monitoring.
For multi-camera production, it supports up to 4-channel video input with 7 customizable layouts, including horizontal and vertical display modes. A range of professional tools is integrated, including waveform, focus assist, false color, audio monitoring, and remote control, to support efficient on-site operation.

Features

- 27 inch 1920x1080 physical resolution
- 1000cd/m² brightness, 1000:1 contrast
- Supports multiple video signal input：3G-SDI*2、HDMI 2.0*3
- Supports 3D LUT & HDR (SDI/HDMI) output
- Supports PGM (SDI/HDMI) output
- Supports HDMI and SDI signal cross conversion (Output 1080p60/50/30/25/24 through PGM)
- Supports multiview display: Full screen/Vertical/Dual-1/Dual-2/Triple1/Triple Portrait/Quad
- Support Network Remote Control (LAN)
- Supports level meter for multiview
- Supports UMD editing
- PVW and PGM video signals can be switched at a shortcut
- Color temperature (6500K, 7500K, 9300K, User)
- Camera assist functions, for example, waveform, color space, peaking, false color, exposure, histogram, etc.
- Supports VESA 100mm and 75mm
- Applications: multi camera live, broadcast, TV, film and video switching

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1. Product Description

1.1 Front Panel and Buttons

1) SDI 1 Button:

SDI 1 Source Switch (Single View Mode): Press to select SDI 1 as the input source. The indicator lights up when active.

Window 1 Source Switch (Multi-View Mode): In Dual/Triple/Quad view modes, press to cycle through input sources for Window1. (SDI 1 / SDI 2 / HDMI 1 / HDMI 2 / HDMI 3).

2) SDI 2 Button:.

SDI 2 Source Switch (Single View Mode): Press to select SDI 2 as the input source. The indicator lights up when active.

Window 2 Source Switch (Multi-View Mode): In Dual/Triple/Quad view modes, press to cycle through

input sources for Window2. (SDI 1 / SDI 2 / HDMI 1 / HDMI 2 / HDMI 3).

3) HDMI 1 Button:.

HDMI 1 Source Switch (Single View Mode): Press to select HDMI 1 as the input source. The indicator lights up when active.

Window 3 Source Switch (Multi-View Mode): In Dual/Triple/Quad view modes, press to cycle through input sources for Window3. (SDI 1 / SDI 2 / HDMI 1 / HDMI 2 / HDMI 3).

4) HDMI 2 Button:.

HDMI 2 Source Switch (Single View Mode): Press to select HDMI 1 as the input source. The indicator lights up when active.

Window 4 Source Switch (Multi-View Mode): In Dual/Triple/Quad view modes, press to cycle through input sources for Window4. (SDI 1 / SDI 2 / HDMI 1 / HDMI 2 / HDMI 3).

5) HDMI 3 Button:.

HDMI 3 Source Switch (Single View Mode): Press to select HDMI 1 as the input source. The indicator lights up when active.

6/7/8) User-definable function button:

Short press to activate the assigned shortcut function. Press and hold for 3 seconds to open the shortcut menu, where desired functions can be assigned. The default functions are as follows:

- **F1**: Peaking
- **F2**: PGM Cut
- **F3**: MultiView Mode

9) EXIT:

Short press to return or exit the menu function.

10) MENU Knob:

Short press to open the menu or confirm a selection.

Rotate Left to decrease volume/values or navigate menu options.

Rotate Right to increase volume/values or navigate menu options.

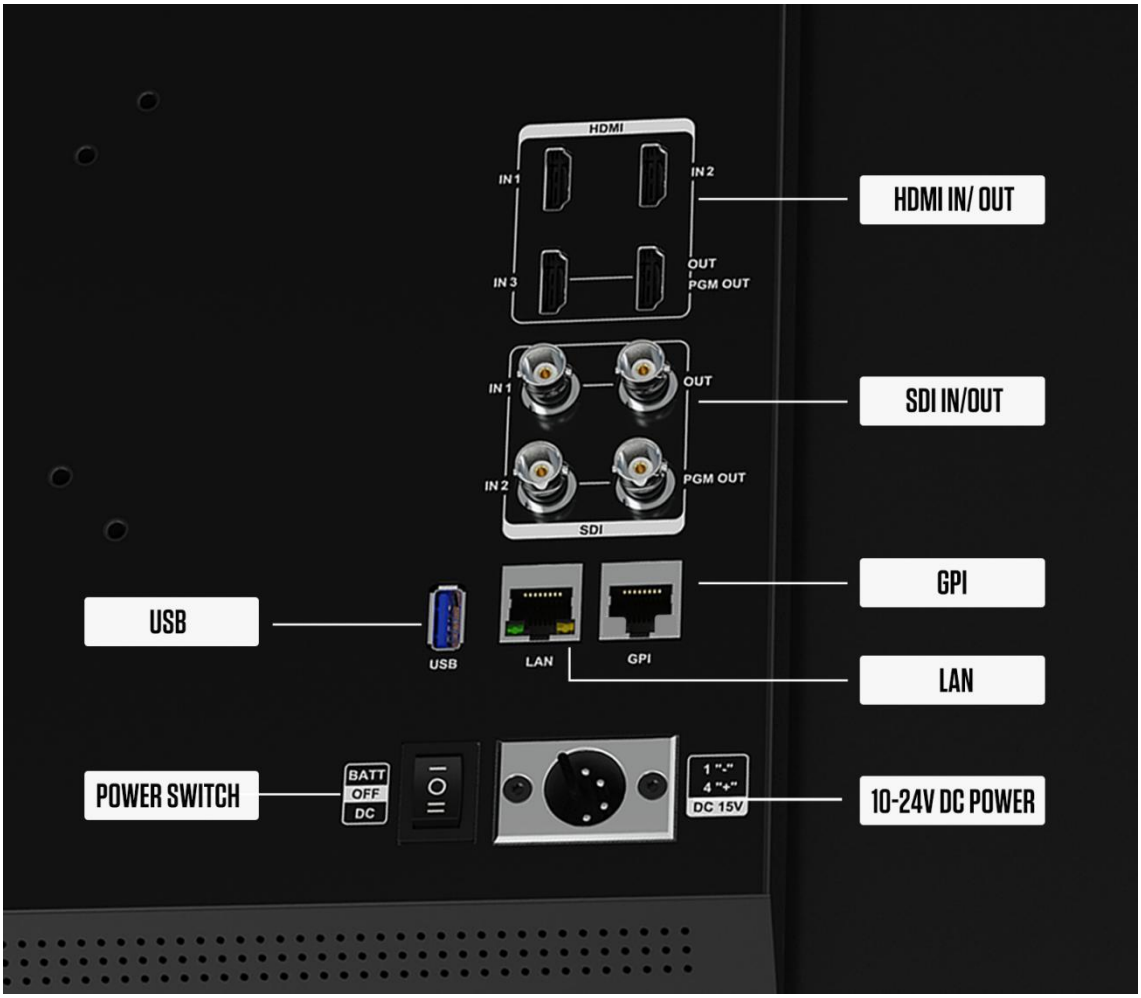
11) POWER Switch (with Indicator)

Green: Powered ON.

Red: Powered OFF / Standby.

12) 3.5mm Headphone Jack

1.2 Rear Enclosure and Interfaces



1) HDMI 2.0 Input & Output:

HDMI In 1: Supports HDMI signal input up to 4K@60Hz.

HDMI In 2: Supports HDMI signal input up to 4K@60Hz.

HDMI In 3: Supports HDMI signal input up to 4K@60Hz. Disabled when LUT/PGM OUT is active.

HDMI Loop Out/PGM Out: Supports PGM/LUT video signal output or Loop-out for HDMI In 3. (Refer to [MultiView - PGM] menu on **page 11** for settings)

2) 3G-SDI Input & Output:

3G-SDI IN 1: Supports SDI signal input up to 1080p@60Hz.

3G-SDI IN 2: Supports SDI signal input up to 1080p@60Hz.

3G-SDI PGM/LUT OUT: Supports PGM/LUT video signal output. (Refer to [MultiView - PGM] menu on **page 11** for settings.).

3) USB Port

Used for 3D LUT loading and firmware updates.

4) LAN Port (RJ45)

Supports monitor control via default protocol.

Note: Use the "RemoteWeb.exe" application for remote management**. Refer to page 30.**

5) GPI Input (RJ45, 8-pin)

For functional descriptions, please refer to GPI 1-8 Instructions on **page 13**.

6) Power Switch

OFF: Power Off

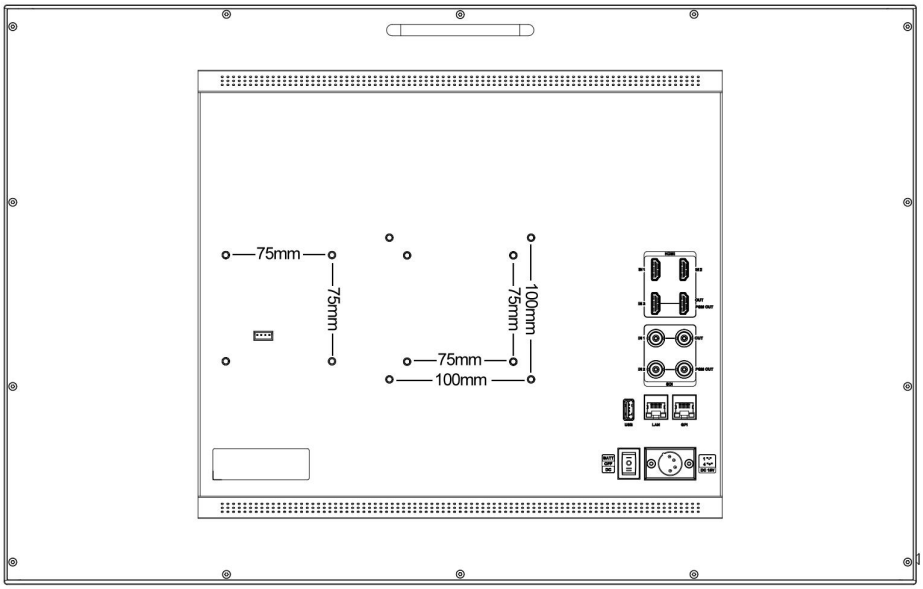
BATT: Battery Power

DC: DC Power Input

7) Power input: DC 12-24V

1.3 Supported Installations

- VESA mount bracket



Standard 75mm*75mm is used for external battery (V-mount/ Anton Bauer mount battery).

Standard 75mm*75mm and 100mm*100mm, can be used for external hanging bracket.

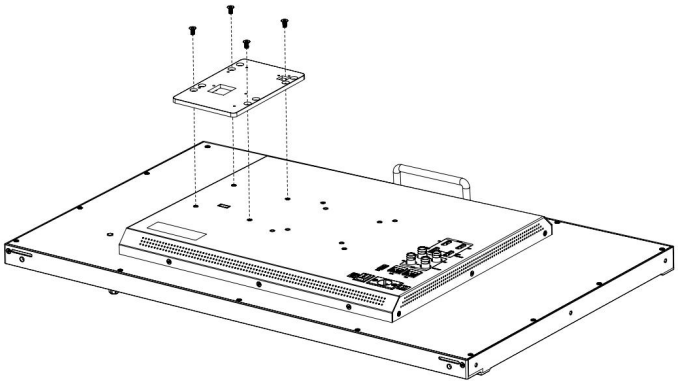
- Base stand bracket

Mounting through the screw holes left in the bottom of monitor:

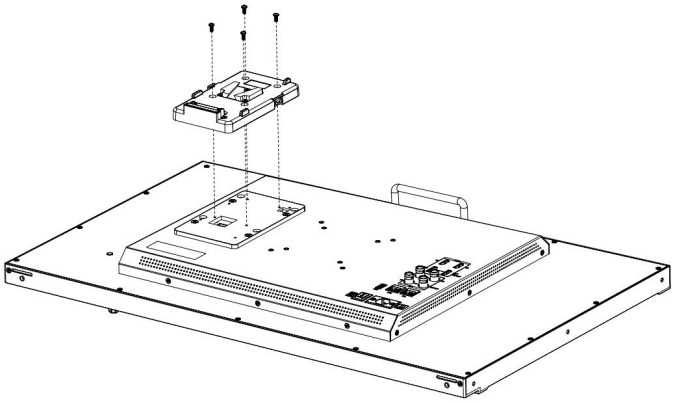
- Suitcase

- Process of Installing Battery Plate:

- Install the plate base before installing the battery plate.

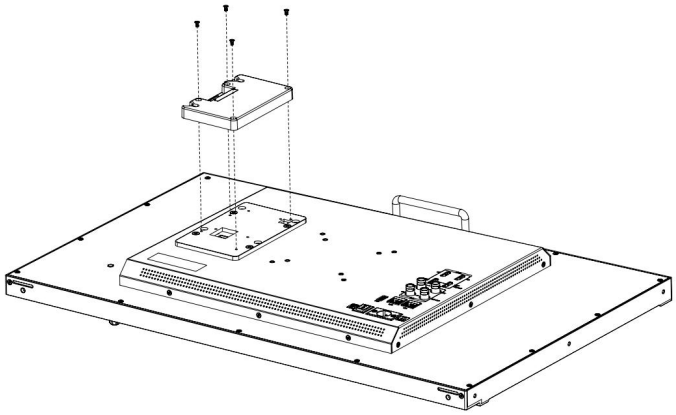


- Standard with V-mount battery plate: Referring to the following pictures for installation process and GPL130AB type battery



GP-L130AB

- Optional Anton Bauer battery plate. Referring to the following pictures for installation process and GPL130B type battery.



GP-L130B

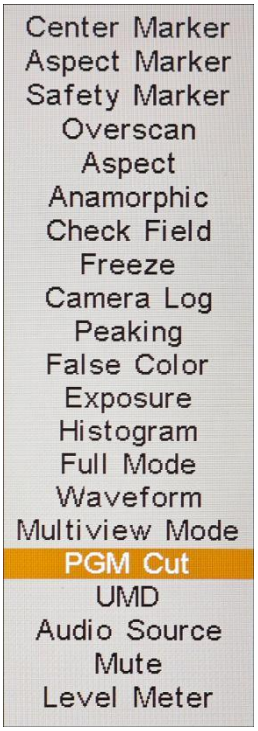
2. Menu Settings

Before setting the functions, please make sure the device is connected correctly.

2.1 User-definable Function Buttons

Long press any F1-F2-F3 buttons for 3-5 seconds to pop up shortcut menu on the screen. As shown in Figure. Select option via rotating the Menu Knob, and set it as default via pressing the Knob, then press Exit button to exit shortcut setting menu. The customized function will be remembered by F1/F2/F3 buttons.

Functions of F1-F2-F3 buttons can also be customized: [Center Marker], [Aspect Marker], [Safety Marker], [Overscan], [Aspect], [Anamorphic], [Check Field], [Freeze], [Camera Log], [Peaking], [False Color], [Exposure], [Histogram], [Full Mode], [Waveform], [MultiView Mode], [PGM Cut], [UMD], [Audio Source], [Mute], [Level Meter].



- Default function: F1: [Peaking] F2: [PGM Cut] F3: [MultiView Mode]

Note: [PGM Cut] function is only available in shortcut.

2.2 MENU Knob

- Turn on the power, press [MENU] Knob to display the OSD; Rotate the [MENU] knob left or right to switch between the nine submenus: Information, Multiview, UMD, Picture, Marker, Function, Waveform, Audio, and System. Press the [MENU] knob again to enter the selected submenu.
- Within the submenu, rotate the [MENU] knob left or right to navigate through options or adjust values. Press the [MENU] button to confirm, or press [EXIT] to return.
- When the menu is not displayed, rotating the [MENU] knob adjusts the volume. The knob function can be customized—press the [MENU] button to cycle through Volume, Backlight, Brightness, Contrast,

Color, Tint, and Sharpness. Select the desired option, then rotate the [MENU] knob left or right to adjust its value. Default option: [Volume]

2.3 Menu Operation

2.3.1 Information

Menu	Submenu	Options	Note
Information	MV1	Showing the resolution and fresh rate of each video signal.	/
	MV2		
	MV3		
	MV4		

- 3G-SDI supported signal formats: 1080p60/59.94/50/30/29.97/25/24/23.98; 1080i60/59.94/50; 720p 60/59.94/50; Backwards compatible with other formats.
- HDMI supported signal formats: 2160p 24/25/30/50/60; 1080p60/59.94/50/30/29.97/25/24/23.98;
- 1080i60/59.94/50； 720p 60/59.94/50; Backwards compatible with other formats.

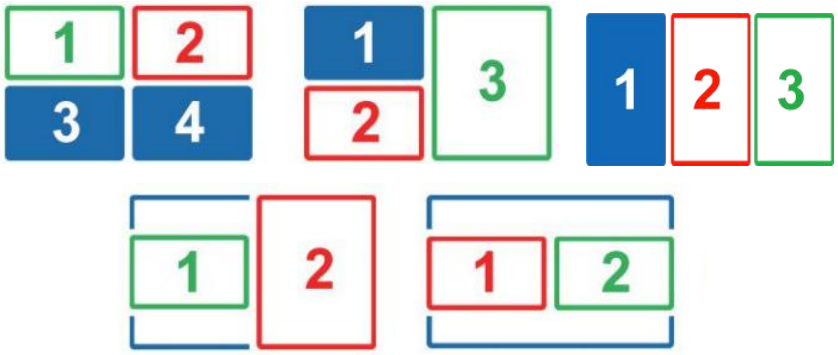
2.3.2 Multiview

To set the multiview mode, preset values for the input signal and switch between different signals.

Menu	Submenu	Options	Note
MultiView	PGM Conf.	HDMI Loop Out/PGM Out/ LUT Out	Select output mode: Select **[HDMI Loop Out]** to loop the HDMI IN3 signal to the HDMI OUT port. Select **[PGM Out]** to output the selected program (PGM) signal through the HDMI OUT and SDI PGM/LUT OUT ports. Select **[LUT Out]** to output the video signal with 3D LUT applied through the HDMI OUT and SDI PGM/LUT OUT ports.
	PGM Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	Select the signal sources for PGM (Program) and PVW (Preview) outputs. The PGM image is indicated by a red frame, while the PVW image is indicated by a green frame. Use the **[PGM Cut]** function assigned to the F1/F2/F3 shortcut keys to switch between the PGM and PVW sources.
	PVW Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	
	PGM Frame	24p/25p/30p/50p/60p	Select the desired frame rate for PGM/PVW output signal sources.
	MultiView Mode	Full Screen/Vertical/Dual-1/Dual-2 /Triple-1/Triple-2/Quad	
	MV1 Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	
	MV2 Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	Unavailable in Full Screen and Vertical mode.

	MV3 Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	Available in Triple and Quad screen modes.
	MV4 Source	SDI1/SDI2/HDMI1/HDMI2/HDMI3	Available in Quad mode.

- Source 1 – 4 layout with PGM (red) and PVW (green) frame indicators is shown below:



2.3.3 UMD

Menu	Submenu	Options	Note
UMD	UMD	Off/On	UMD content can be customized. When enabled, each signal source will display UMD information. The UMD font color can be set to White, Red, Green, Blue, Yellow, Cyan, or Purple. The factory default color is Green.
	SDI1 Color	White/Red/Green/Blue/Yellow /Cyan/Magenta	
	SDI1	SDI1	
	SDI2 Color	White/Red/Green/Blue/Yellow /Cyan/Magenta	
	SDI2	SDI2	
	HDMI1 Color	White/Red/Green/Blue/Yellow /Cyan/Magenta	
	HDMI1	HDMI1	
	HDMI2 Color	White/Red/Green/Blue/Yellow /Cyan/Magenta	
	HDMI2	HDMI2	
	HDMI3 Color	White/Red/Green/Blue/Yellow /Cyan/Magenta	
	HDMI3	HDMI3	
	GPI1	Supports custom functions. See page 13 of the manual.	Remote control monitor via GPI.
	GPI2		

	GPI3		
	GPI4		
	GPI5		
	GPI6		
	GPI7	Power	
	GPI8	Gnd	

- **UMD Character Editing Method.:**

The UMD can display a maximum of 16 characters.

Select [SDI1], then short press [MENU] knob to move to the next character, rotate [MENU] knob left or right to modify the current character, long press [MENU] knob to add a new character after the current one, and long press [EXIT] button to delete the current character.

(Current demo UMD color is green, characters are typed as CAM1~4)

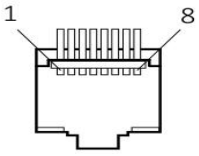
- **GPI 1-8:**

The UMD can display a maximum of 16 characters.

PIN 口	对应的 GPI 口	可设定的功能
PIN 1	GPI1	SDI1/SDI2/HDMI1/HDMI2/HDMI3: Full Screen/Vertical/Dual-1/Dual-2 /Triple-1/Triple-2/Quad;
PIN 2	GPI2	
PIN 3	GPI3	
PIN 4	GPI4	
PIN 5	GPI5	

PIN 6	GPI6	Center Marker/16:9 Marker/1.85:1 Marker/2.35:1 Marker/4:3 Marker/3:2 Marker/9:16 Marker/1.33X Marker/1.5X Marker/1.6X Marker/1.7X Marker/ 1.8X Marker/2.0X Marker/2.0XMAG Marker/ Grid; SA 95%/SA 93%/SA 90%/SA 88%/SA 85%/SA 80%; Peaking/False Color/Exposure/Mute/PGM Cut
PIN 7	GPI7	Power
PIN 8	Gnd	GND

[Pin Assignment]



The GPI function is activated when the GPI pin is connected with the ground, and closed when it is disconnected from the ground. Connect to GPI to control the monitor remotely.

2.3.4 Picture

Menu	Submenu	Options	Note
Picture	Brightness	0-100	
	Contrast	0-100	
	Saturation	0-100	
	Tint	0-100	
	Sharpness	0-100	
	RGB Range	Limited/Full	
	HDMI EDID	2K/4K	Available in HDMI signal.
	Color Space	Native/SMPTE-C/Rec709/EBU	
	Camera Log	Off/Def. Log/User Log	

	Def. Log	SLog2ToLC-709，SLog2ToLC-709TA，SLog2ToSLog2-709，SLog2ToCine+709，SLog3ToLC-709，SLog3ToLC-709TA，SLog3ToSLog2-709，SLog3ToCine+709，ArriLogCTo709，ArriLogCToP3DCI，CLogTo709，VLogToV709，JLogTo709，JLogTo709HLG，JLogTo709PQ，Z7 NLogTo709，D780 NLogTo709	17 default LUTs are available.
	User Log	No Data, User1~User6	Up to 6 user-defined LUTs can be uploaded
	Gamma	Off/1.8/2.0/2.2/2.35/2.4/2.6/2.8	The Gamma function can only be used when HDR is off. It is unavailable when HDR is on.
	HDR	Off/ST2084 300/ST 2084 1000/ST 2084 10000/HLG	Enable or disable the HDR function.
	Color Temp.	6500K/7500K/9300K/User	Select the monitor's color temperature.
	Red Gain	0~128~255	Only available under [User] mode to adjust R/G/B Gain and Offset.
	Green Gain	0~128~255	
	Blue Gain	0~128~255	
	Red Offset	0~256~511	
	Green Offset	0~256~511	
	Blue Offset	0~256~511	

- Def. Log diagram

2.3.5 Marker

Menu	Submenu	Options	Note
Marker	Center Marker	Off/On	Select On, it will appear "+" marker on center of screen
	Aspect Marker	Off/16:9/1.85:1/2.35:1/4:3/3:2/9:1/ 1.33X/1.5X/1.6X/1.7X/1.8X/2.0X/ 2.0X MAG/Grid	The Aspect Marker provides various aspect ratios.
	Safety Marker	Off/95%/93%/90%/88%/85%/80%	Used to select and control the size and availability of the safety area. When the Aspect Marker is set to [Grid], the Safety marker is disabled.
	Marker Color	Red/Green/Blue/White/Black	The colors for Center Marker, Aspect Marker and Safety Marker are available in red, green, blue, white and black.
	Aspect Mat.	Off/1/2/3/4/5/6/7	Aspect Mat darkens the area of the outside of Marker.
	Thickness	1-7	adjust the line thickness of the Center, Aspect and Safety markers.

- Marker function is not available in Multiview Mode
- Center marker diagram

- Aspect marker diagram

- Aspect Mat. diagram

2.3.6 Function

Menu	Submenu	Options	Note
Function	Aspect	Full/4:3	Available in Full Screen and Vertica mode.
	Anamorphic	Off/1.33X/1.5X/1.6X/ 1.7X/1.8X/2.0X/2.0X MAG	Available in Full Screen and Vertica mode.
	Overscan	Off/On	Some edge of image may be clipped after turning on overscan. Default is Off. Available in Full Screen and Vertica mode.
	Check Field	Off/Red/Green/Blue/Mono	Used to calibrate or analyse the accuracy of the screen color when Check Field is switched on.
	Freeze	Off/On	Turn on to capture and display a frame of the current signal at any time.

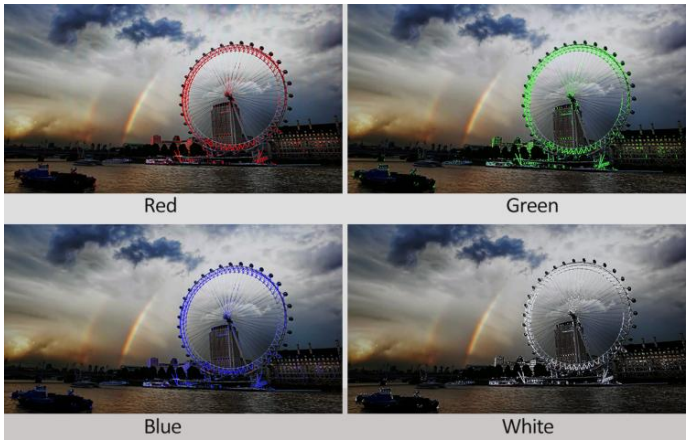
- Aspect diagram

2.3.7 Waveform

Menu	Submenu	Options	Note
Waveform	Full Mode	Off/Y/YCbCr/RGB/Histogram	Display the selected item in full screen to show more detai. Available in Full Screen and Vertica mode.
	Waveform	Off/Y/YCbCr/RGB	Choose [Y] to display the Y Waveform. Choose [YCbCr] to display the YCbCr Waveform. Choose [RGB] to display the R/G/B Waveform. Available in Full Screen and Vertica mode.
	Transparency	Off/25%/50%	Adjustment of transparency can support waveform, histogram and level meter.
	Peaking	Off/On	Used to assist in tracking the focus of subject.
	Peaking Color	Red/Green/Blue/White/Black	
	Peaking Level	1~100	The higher peaking level is, the more obvious peaking effect is.
	False Color	Off/Default/Spectrum/ARRI/RED	As the camera Iris is adjusted, elements of the image will change color based on the luminance or brightness values. This enables proper exposure to be achieved without the use of

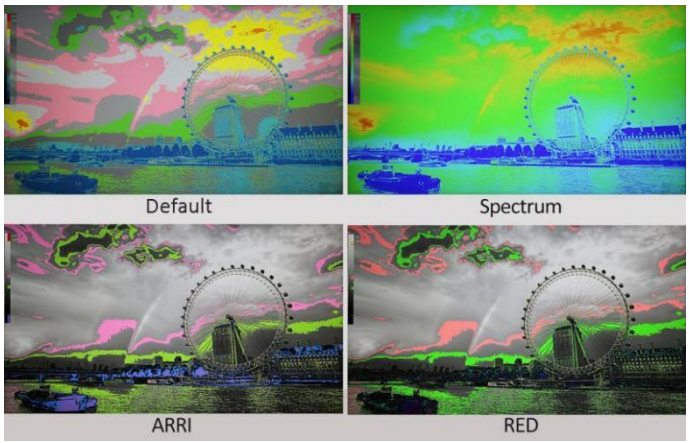
			costly, complicated external equipment.
	False Color Table	Off/On	
	Exposure	Off/On	The exposure feature helps the user achieve optimum exposure by displaying diagonal lines over areas of the image that exceed the setting exposure level.
	Exposure Level	50~100IRE	The exposure level is adjustable from 1 to 100. For high-contrast images with rich details, a large number of focus assist lines may be displayed, which can cause visual interference. In this case, it is recommended to lower the level value to reduce the number of focus lines for clearer viewing. Conversely, for images with fewer details and lower contrast, increasing the level value will help make the focus lines more visible.
	Histogram	Off/On	

- Peaking Color diagram



- Peaking Level diagram

- False Color diagram



- Exposure Level diagram

- Histogram diagram

(Actual distribution is white, black for demonstration reference)

2.3.8 Audio

Menu	Submenu	Options	Note
Audio	Volume	0~100	Adjusts the volume of built-in speaker and headphone.
	Mute	Off/On	Disable any sound output when turn it off
	Level Meter	Off/2CH/4CH/8CH/16CH	HDMI input supports 2/4/8 channels only.
	Audio Source	MV1/MV2/MV3/MV4	In multi-view mode, one of the screens can be selected as the audio output source. Full Screen or Vertical mode default to current audio source.
	Audio Ch.	CH1~CH16(SDI) CH1~CH8(HDMI)	

- Level Meter

To achieve optimum audio quality, ensure the audio levels do not reach 0. This is the maximum level, meaning that any audio that exceeds this level will be clipped, resulting in distortion. Ideally peak audio levels should fall in the upper end of the green zone. If the peaks enter into the yellow or red zones, the audio is in danger of clipping.

2.3.9 System

Menu	Submenu	Options	Note
System	Language	English/中文	
	Back Light	0~100	
	OSD Timer	10S/20s/30s	Select the displaying time of the OSD.
	OSD Transparency	Off/25%/50%	Select the transparency of the OSD
	Color Calibration	Off/On	Available in Full Screen and Vertica mode.
	Comparison En	Off/Gamma&HDR/Color Space/Camera Log	Use this setting to activate or deactivate the Comparison En function. When activated, the screen displays the comparison of Original image and customized image. Available in Full Screen and Vertica mode.
	DHCP	Off/On	Turn on DHCP to automatically obtain an IP address from the network for remote control via various programs. Turn off DHCP to manually configure the IP address.
	IP Address	xxx.xxx.xxx.xxx	Set IP address, sub. mask, and gateway manually via the menu knob.
	Sub. Mask	xxx.xxx.xxx.xxx	
	Gateway	xxx.xxx.xxx.xxx	
	Back Color	Blue/Black	Sets the background color when no signal is present.
	No Signal Mode	Normal/Shutdown/Sleep	Configures the monitor behavior when no signal is detected.
	ECO Mode	Off/On	When enabled, the backlight brightness is reduced.
	Reset	Off/On	If there is any problem unknown, press to confirm after selected. The monitor will return to default settings.

- Color Calibration

  Select [On] or [Off].

  If the device needs to be calibrated color, please operate as following:

  - Connect the device with the PC via HDMI interface.
  - Make sure the device and color calibration equipment to work more than 30 minutes.
  - After the previous step, activate the Color Calibration function of the device and color calibration software to calibrate the color (See the document “CMS Color Calibration Process” for details).
  - It will generate a document “Rec709.cube” after calibrated, then copy this document to USB flash disk.
  - Insert the USB flash disk to the device and save the document. This document “Rec709.cube” will be found under Color Space Option.

- Comparison En diagram

3. Specifications

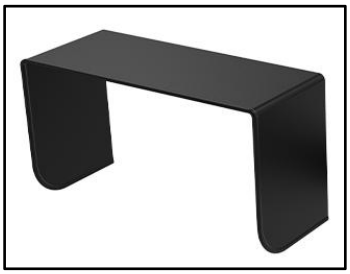
DISPLAY	Panel	27”
	Physical Resolution	1920×1080
	Aspect Ratio	16:9
	Brightness	1000 cd/m²
	Contrast	1000:1
	Viewing Angle	178°/178°（H/V)
	HDR	ST2084 300/1000/10000/HLG
	Supported Log Formats	SLog2 / SLog3 / CLog / NLog / ArriLog / JLog or User…
	Look up Table (LUT) support	3D LUT (.cube format)
VIDEO INPUT	SDI	2×3G-SDI
	HDMI	3×HDMI 2.0
VIDEO OUTPUT	SDI	1×3G-SDI (for loop out) 1×3G-SDI (for PGM/LUT out)
	HDMI	1×HDMI 2.0 (for loop/PGM/LUT out)
SUPPORTED FORMATS	SDI	1080p 24/25/30/50/60, 1080pSF 24/25/30, 1080i 50/60, 720p 50/60…
	HDMI	2160p 24/25/30/50/60, 1080p 24/25/30/50/60, 1080i 50/60, 720p 50/60…
	PGM/LUT Out	1080p 24/25/30/50/60
AUDIO IN/OUT (48kHz PCM AUDIO)	SDI	2ch 48kHz 24-bit
	HDMI	8ch 24-bit
	Ear Jack	3.5mm
	Built-in Speakers	2
POWER	Input Voltage	DC 10-24V
	Power Consumption	≤58W (10V)
	Compatible Batteries	V-Lock or Anton Bauer Mount
	Input Voltage(battery)	14.8V nominal
ENVIRONMENT	Operating Temperature	0℃~50℃
	Storage Temperature	-20℃~60℃
OTHER	Dimension(LWD)	644mm × 409.1mm × 55..3mm
	Weight	8.8kg

4. Accessories

Standard Accessories

1) DC 15V Power Adapter	1 pair
2) Base Stand	1 pair
3) V-mount or Anton Bauer Battery Plate	1 pc
4) VESA Mount Plate Bracket	1 pc

Optional Accessories



1) Suitcase	1 pc
2) Sunshade	1 pc

5. Trouble Shooting

1. Only black-and-white display:

Check whether the color saturation and check field are properly setup or not.

2. Power on but no pictures:

Check whether the cables of HDMI, and 3G-SDI are correctly connected or not. Please use the standard power adapter coming with the product package. Improper power input may cause damage.

3. Wrong or abnormal colors:

Check whether image settings like check field, False Color or 3D LUT are turned on.

Check whether the cables are correctly and properly connected or not. Broken or loose pins of the cables may cause a bad connection.

4. Image Ghosting:

If the same image or text continues to be displayed on the screen for an extended period of time, part of that image or text may burn into the screen and leave a ghost image, which is not a quality issue but a characteristic of some screens. It is simply a matter of turning the monitor off for a half hour to recover. Therefore no warranty/return/replacement will be made in this case.

5. Some options can not be select in the Menu:

Some options are only available in certain modes, for example the Full Mode, Waveform and Marker function can only be used in full screen.

6. Other problems:

Please try to press Menu button and choose [MENU] → [System] → [Reset] → [ON].

If there is a problem that cannot be solved, please contact the relevant sales for after-sales service and leave the serial number to make it easier to locate the components so that the problem can be dealt with more quickly. The serial number is located on the back of monitor under the barcode.

Note: Due to constant effort to improve products and product features, specifications may change without priority notice.

Appendix 1: 3D LUT Loading

3D LUT supports upload color calibration document and User Log via USB flash disk.

- **Format Requirement**

  - LUT format:

  Type: .cube

  3D Size: 17x17x17/33x33x33

  Data Order: BGR

  Table Order: BGR

  - USB flash disk version:

  USB: 2.0

  System: FAT32

  Size: <16G

  - LUT formatColor calibration document: Rec709. cube

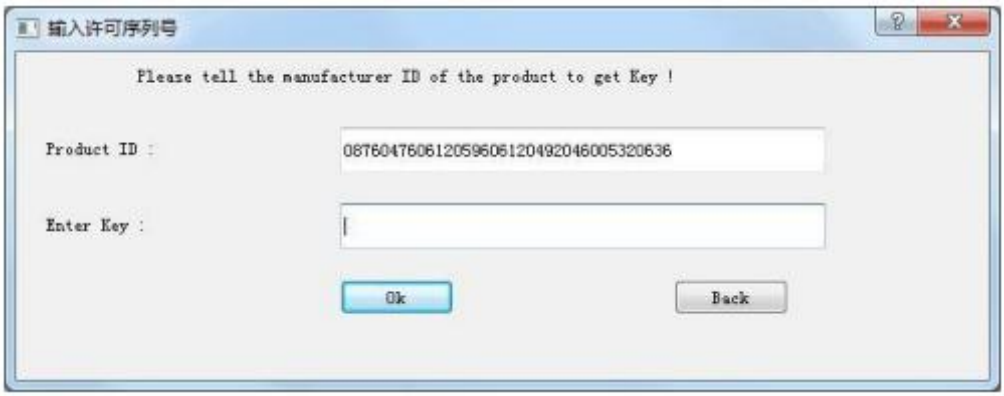
  - User Log: User1. cube - User6.cube

- **LUT Format conversion**

  Please convert LUT format according to the following steps.

  Note: For Mac users, please copy the "mac OS" file to Mac, then click and follow the steps below.

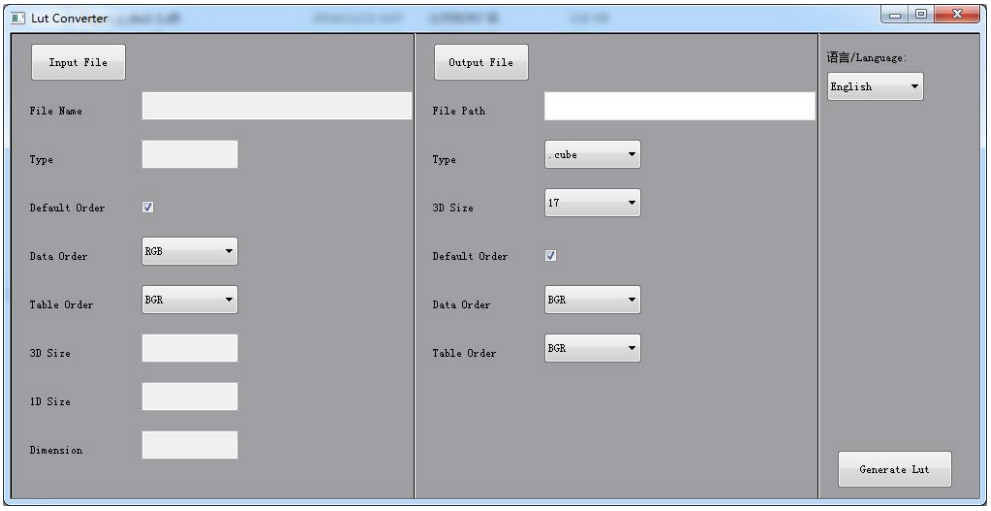
  Activate Lut converter



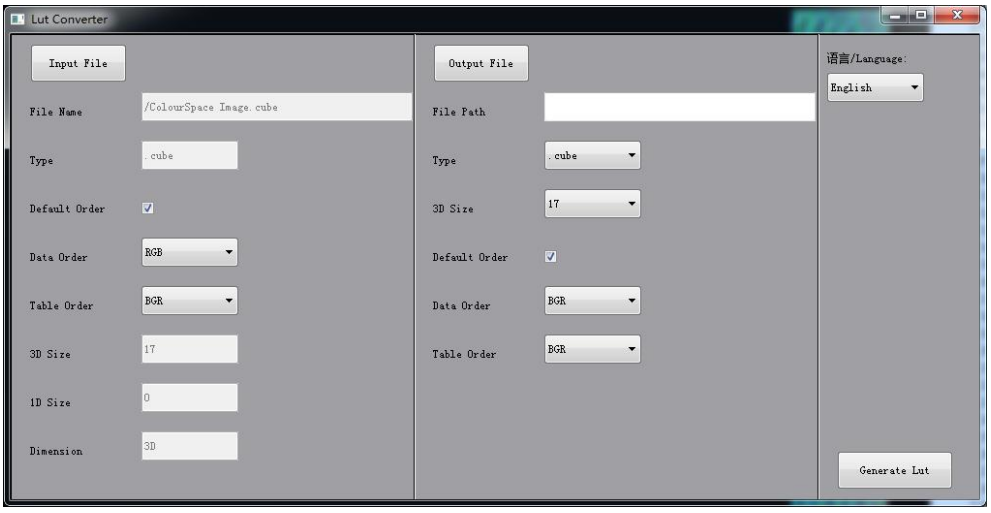
One individual Product ID for one computer. Please send the ID number to Sales to get an Enter Key.

Then the computer gets the permission of the Lut Tool after input the Enter Key.

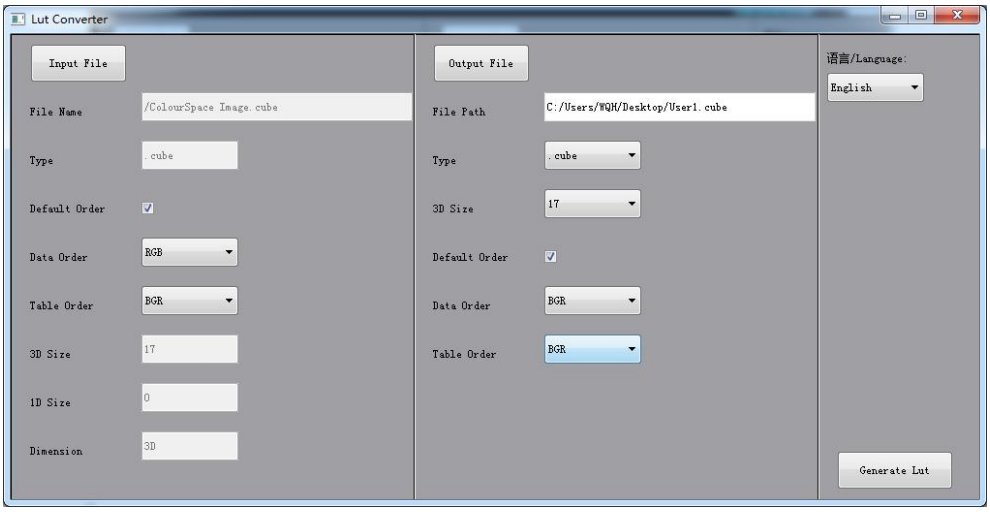
- Activate LUT Tool.exe.



- Click Input File, then select *LUT.



- Click Output File, choose the file name.



- Click Generate Lut button to finish.

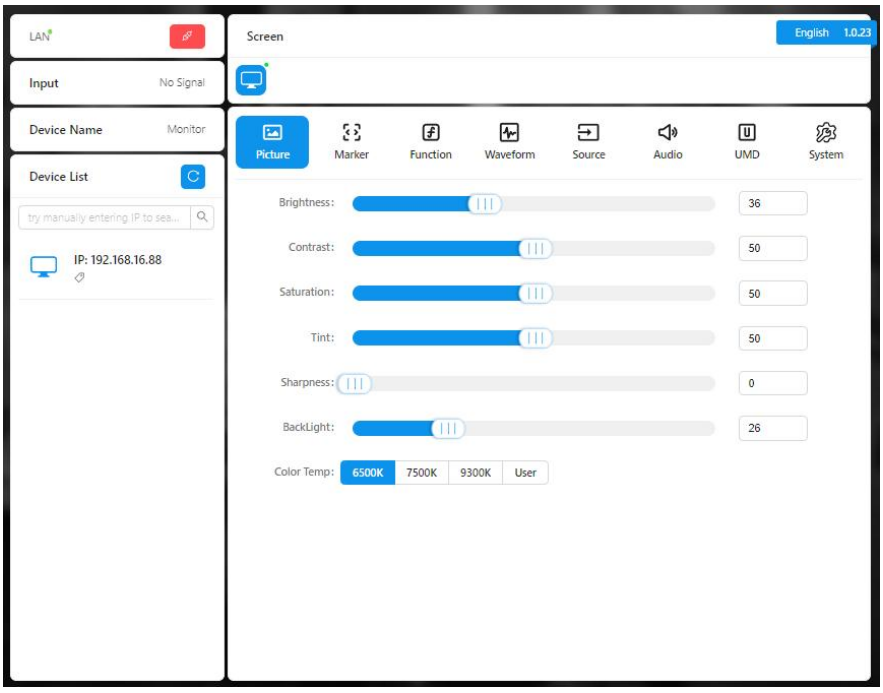
- USB Loading

Copy the needed files to the root directory of the USB flash disk. Plug the USB flash disk into USB port of the device after power on. Click “Yes” on the pop-up prompt window (If the device doesn’t pop-up the prompt window, please check the LUT document name or the USB flash disk version), then press Menu button to update automatically. It will pop-up a prompt message if the update completed.

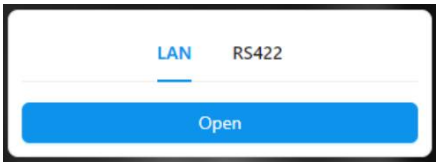
Appendix 2: Remote Terminal Instructions

Remotely control the device by “Remote Web”.

- UI



- **Port:** Select the connection way of the port when connecting a device. This monitor supports LAN communication protocol.
- **Input:** Display the signal format of the connected device. For example, there is “No Signal” when no device is connected or no signal is input.
- **Device Name:** Display the model name of the connected device.
- **Device List:** Displays all detected peripheral devices. Click an IP address to access the control panel of the corresponding device.
- **Screen:** Display the number of screens for the selected device and the current screen index.



- Function
  - **Port Selection:** Select the specific connection port according to the device interface. This device

only supports LAN port control. Click LAN to enter the port;

- **Search Device:** After entering the port, click the “Open button” to search for devices. All connectable devices on the same network segment as the computer will appear in the list once the search is successful.
- **Screen Selection**: The Screen field shows the number of screens of the current devices. Left-click the screen icon to select the screen to operate.
- **Device Control:** Click the icons of [Picture], [Marker], [Function], [Waveform], [Source], [Audio], [UMD] and [Sysre] to switch the control page of the corresponding function.